GENERAL OVERVIEW

Total number of guest lectures :

Country :

SDG goals :

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17

Average duration :   **Number of attendees :**   **Age group :**

Remarks :

Images Uploaded   * Upload 1 image per guest lecture

REPORT EXPLANATION

General overview: Please fill in the information about all guest lectures provided by your team. Upload for every lecture **1 picture** in the image upload section.

Team information: This section should be filled in correcty according to the information that is given during the registration. This way our jury will be able to grade your report.

Main guest lecture information: Choose 1 guest lecture that inspired you the most and received the best output from the students. You can report about this one in the **main guest** lecture section. Do not forget to upload the additional documents required as stated on the checklist section.

What the team learned: This section allows you to report about what your team learned from the local communities.

What attendees learned: This section allows you to report about the lessons learned by the attendees of the guest lectures.

Idea Section: In this section you can report some information about the idea that you choose to develop further.

IMPACT REPORT
SDG LESSONS

UN 2023 GAMECHANGER CHALLENGE

TEAM INFORMATION

Name of Team Captain

Country :

Knowledge institution

Phone :

Profession/ Study:

Email :

MAIN GUEST LECTURE INFORMATION

Name of lecturer

Phone :   Age :

Study background

Email :

Location :

Institution :   Date of Lecture :

D D M M Y Y

SDG lesson :

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17

Materials used :   Lesson Plans   Slides   Videos   Infographics

Own Documents

Remarks on lesson documents :

Average duration :   **Number of attendees** :   **Age range** :

The next page will be used to include student ideas and provide their view on the guest lecture topics

UN 2023 GAMECHANGER CHALLENGE

What my team learned from the attendees:

What will you do with this knowledge:

WHAT ATTENDEES LEARNED

Learned Keywords :

Which issues are they facing locally regarding this SDG :

Which solutions are already available :

After your lesson, is there something they can already do to resolve the issue? :

Checklist

In order to finalize your guest lecture submission, we ask you to upload the following documents on the upload page

This form	Lesson picture/ video	Infographic drawings	Own documents
	Idea slides		

WAVEMAKERS FOR WAVES OF IMPACT

✉ challenge@wavemakersunited.com

🌐 www.un2023gamechangerchallenge.com

This form: Please fill in the fields in this fillable PDF and save it. Submit the saved PDF on your upload page for a check by the jury.

Lesson *picture/ video : You are asked to provide **at least 1** picture or video in which we can see your main guest lecture . This will be the proof of your class session.

*It is possible that we will share these pictures within our network. Hence it is important to ask permission from parents for this regarding privacy issues. These pictures will also be showcased during the UN2023 Water conference.

Permission: ☐ ☐
YES   NO

Infographic drawings : The students are asked to draw their own infographic about the SDG that you are providing. Please show them, as inspiration, the infographic on the corresponding SDG goal page. Write their names on the drawing and upload this as **one merged PDF** document

Own Documents In case you used your own lesson documents: please add these as well in the upload page. Maybe your lessons will be added to the toolkit

IDEA SECTION

Do you want to further develop an idea of the attendees? ☐ ☐
YES   NO   → **Describe your own idea**   :

Describe the idea that you got from an attendee   :

Age   :

Name :

Do you have a great idea for a lesson topic? Or is there any local topic that you would like to have included? Let us work together!

☐
YES

Own lesson: ☐ ☐
YES   NO

Topic:

Email: